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The First Mobile Forms Product that Offers Enterprise-Class Data Collection and Enterprise-Class Data Analytics

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XAML (Extensible Application Markup Language)

HTML (Hypertext Markup Language) is a text-based approach to describing ... For example, if a user wants the color of a certain amount of text to be red, they can write code in the CSS file with an ...

HTML (Hypertext Markup Language)

The Web Platform has gone a long way since HTML5 was first made popular and people started looking into JavaScript as a language that could do build complex apps. Many APIs have emerged and there ...

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Next up, you'll need to crack out your code editor of choice ... repository), linking to them from the main body of your application. Bear this in mind if you're working with multiple services ...

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The UWP platform is fairly new, yet it works great, and Microsoft is betting big on it. With the power of .NET Core and XAML, it helps developers build applications for Windows 10 which are more ...

Windows.UI.Xaml.Markup.XamlParseException UWP app error on Windows 10

To work with the code examples provided in this article ... A view engine translates a server-side template into HTML markup and renders it in the web browser when triggered by a controller ...

How to use Razor View Engine in ASP.NET Core MVC

A coding error has been spotted in a video displaying the original source code for the world wide web, used to advertise the \$5.4m (£3.9m) auction sale. Tim Berners-Lee's source code for the World ...

Coding Error Spotted in Source Code of World Wide Web NFT That Sold For \$5.4 Million

The Markup tool is available to use with various apps, including mail, photos and messages. To add your signature to any document on the iPhone, tap on the attachment/document and then tap on the ...

How to add a digital signature to your documents

Is schema markup even necessary? Let's find out. Schema markup is the code that helps search engines understand what the website content is and present it better in search engine results.

MIKE GINGERICH: How website SEO is impacted by schema validations

DJ Magnit announces approval by the Federal Antimonopoly Service of the DIXY business acquisition MAGNIT PJSC (MGNT) Magnit announces approval by the Federal Antimonopoly Service of the DIXY business ...

Magnit announces approval by the Federal Antimonopoly Service of the DIXY business acquisition

Apple Inc. would be prohibited from pre-installing its own apps on Apple devices under antitrust ... The House Judiciary Committee will mark up the five bills in a hearing next week ...

'Apple pre-installed apps would be banned under antitrust package'

NEW DELHI: The inventor of the Internet is joining its newest innovation. Tim Berners Lee, the director of the World Wide Web Consortium (W3C), is auctioning the original source code he wrote to ...

Tim Berners Lee to auction the Internet's original source code as NFT

Tim Berners-Lee, creator of the World Wide Web, has auctioned off his invention's source code as an NFT. It sold via Sotheby's for \$5,434,500 following a week-long online auction that began on ...

The World Wide Web's inventor sold its original code for \$5.4 million

HTML is what is known as a markup language, and helps to lay out ... like the search bar or when you fill a form and submit it. As web apps became increasingly complex and dynamic, new tools ...

Most new-age Indian cos use React for web development

The historic collection of code includes the three protocols that act as the foundation of the web — Hypertext Markup Language ... at least in some applications, NFTs can be more than a digital ...

Sotheby's is selling a piece of web history, signed by its creator

Tim Bernerlee's World Wide Web source code NFT sells for a shocking price of \$5.4 million. Read along to know everything about the historic NFT sale. What is this NFT all about? The source code for ...

This Book Is The Definitive Guide To Microsoft's Latest Programming Interface For Client Applications. Get Expert Guidance For Using Extensible Application Markup Language (Xaml) And C# To Create Interfaces For Microsoft Windows Vista" Applications. In Th

"Learn how to create next-generation client interfaces with Windows legend Charles Petzold. Get the definitive guide to the Windows Presentation Foundation (WPF), the new client programming interface for the Microsoft .NET Framework 3.0 and Windows Vista. Award-winning author Charles Petzold teaches you how to combine C# code and the Extensible Application Markup Language (XAML) to develop applications for the WPF. You'll get expert guidance and hundreds of practical, hands-on examples--giving you the skills you need to exploit the new interface and graphics capabilities for Windows Vista."--Publisher's website.

Printed entirely in color, with helpful figures and syntax coloring to make code samples appear as they do in Visual Studio. Windows Presentation Foundation (WPF) is a key component of the .NET Framework 3.0, giving you the power to create richer and more compelling applications than you dreamed possible. Whether you want to develop traditional user interfaces or integrate 3D graphics, audio/video, animation, dynamic skinning, rich document support, speech recognition, or more, WPF enables you to do so in a seamless, resolution-independent manner. Windows Presentation Foundation Unleashed is the authoritative book that covers it all, in a practical and approachable fashion, authored by .NET guru and Microsoft developer Adam Nathan. · Covers everything you need to know about Extensible Application Markup Language (XAML) · Examines the WPF feature areas in incredible depth: controls, layout, resources, data binding, styling, graphics, animation, and more · Features a chapter on 3D graphics by Daniel Lehenbauer, lead developer responsible for WPF 3D · Delves into non-mainstream topics: speech, audio/video, documents, bitmap effects, and more · Shows how to create popular UI elements, such as features introduced in the 2007 Microsoft Office System: Galleries, ScreenTips, custom control layouts, and more · Demonstrates how to create sophisticated UI mechanisms, such as Visual Studio-like collapsible/dockable panes · Explains how to develop and deploy all types of applications, including navigation-based applications, applications hosted in a Web browser, and applications with great-looking non-rectangular windows · Explains how to create first-class custom controls for WPF · Demonstrates how to create hybrid WPF software that leverages Windows Forms, ActiveX, or other non-WPF technologies · Explains how to exploit new Windows Vista features in WPF applications

The Markdown markup language is one of the most popular plain-text formatting languages available. Now you can learn the Markdown syntax with the book that's been called "the best Markdown reference." Designed for both novices and experts, The Markdown Guide is a comprehensive reference manual that has everything you need to get started and master the Markdown syntax.

“Look it up in Petzold” remains the decisive last word in answering questions about Windows development. And in PROGRAMMING WINDOWS, FIFTH EDITION, the esteemed Windows Pioneer Award winner revises his classic text with authoritative coverage of the latest versions of the Windows operating system—once again drilling down to the essential API heart of Win32 programming. Topics include: The basics—input, output, dialog boxes An introduction to Unicode Graphics—drawing, text and fonts, bitmaps and metafiles The kernel and the printer Sound and music Dynamic-link libraries Multitasking and multithreading The Multiple-Document Interface Programming for the Internet and intranets Packed as always with definitive examples, this newest Petzold delivers the ultimate sourcebook and tutorial for Windows programmers at all levels working with Microsoft Windows 95, Windows 98, or Microsoft Windows NT. No aspiring or experienced developer can afford to be without it. An electronic version of this book is available on the companion CD. For customers who purchase an ebook version of this title, instructions for downloading the CD files can be found in the ebook.

Social networking has made one thing clear: websites and applications need to provide users with experiences tailored to their preferences. This in-depth guide shows you how to build rich social frameworks, using open source technologies and specifications. You'll learn how to create third-party applications for existing sites, build engaging social graphs, and develop products to host your own socialized experience. Programming Social Apps focuses on the OpenSocial platform, along with Apache Shindig, OAuth, OpenID, and other tools, demonstrating how they work together to help you solve practical issues. Each chapter uncovers a new layer in the construction of highly viral social applications and platforms. Learn how to build applications on top of social containers, and leverage existing user data Map user relationships with a social graph, and extend social links between users Customize your application with user profile information and encourage growth through friendships Build a scalable social application container with OpenSocial and Shindig Dive into advanced OpenSocial topics such as templating and data pipelining methods Protect your container and its users against malicious code

This second Preview Edition ebook, now with 16 chapters, is about writing applications for Xamarin.Forms, the new mobile development platform for iOS, Android, and Windows phones unveiled by Xamarin in May 2014. Xamarin.Forms lets you write shared user-interface code in C# and XAML that maps to native controls on these three platforms.

Get A Focused Introduction To Programming 3D Graphics With The Windows Presentation Foundation 3D Api. Complementing His Book Applications = Code + Markup, Award-Winning Author Charles Petzold Builds On Xaml Essentials, Teaching You How To Display And Ani

* This book surveys the different technologies and servers that are available for you to use with ASP.NET and maps the "Quality Attributes" of Application Architecture for these different servers. * The author has been using ASP.NET since the technology preview of the .NET 1.0 Framework. He has put scores of ASP.NET applications into production for large enterprise companies and universities. * This book is written with today's technology, with an eye on the future.

Take advantage of JavaScript's power to build robust web-scale or enterprise applications that are easy to extend and maintain. By applying the design patterns outlined in this practical book, experienced JavaScript developers will learn how to write flexible and resilient code that's easier—yes, easier—to work with as your code base grows. JavaScript may be the most essential web programming language, but in the real world, JavaScript applications often break when you make changes. With this book, author Eric Elliott shows you how to add client- and server-side features to a large JavaScript application without negatively affecting the rest of your code. Examine the anatomy of a large-scale JavaScript application Build modern web apps with the capabilities of desktop applications Learn best practices for code organization, modularity, and reuse Separate your application into different layers of responsibility Build efficient, self-describing hypermedia APIs with Node.js Test, integrate, and deploy software updates in rapid cycles Control resource access with user authentication and authorization Expand your application's reach through internationalization

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